

# Partial facial reduction: simplified, equivalent SDPs via approximations of the PSD cone

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# Our pre-processing philosophy: do simple things quickly.

"The strategy of detecting **simple** forms of redundancy, but doing it **fast**, seems to be the **best** strategy."

– Andersen and Andersen, Presolving in linear programming.

This talk:

- Pre-processing technique based on *facial reduction* (Borwein, Wolkowicz '81) consistent with this philosophy.

I'll also discuss:

- Dual solution recovery.
- A software implementation (`frlib`).

# Facial reduction applies to semidefinite programs not strictly feasible.

- SDP feasible set is intersection of subspace with PSD cone

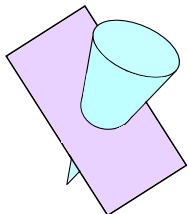
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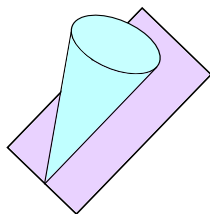
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- Strictly feasible when subspace intersects interior of cone—i.e. if subspace contains positive *definite* matrix



Strictly feasible



Not strictly feasible

## Example: strict feasibility can fail in SDP-based bounds of completely-positive rank.

The following SDP (Fawzi, et al '14) bounds the *completely positive rank* of a matrix  $A$ :

$$\begin{aligned} & \text{minimize } t \\ & \text{subject to } \begin{pmatrix} t & \text{vect } A^T \\ \text{vect } A & X \end{pmatrix} \in \mathbb{S}_+^n \\ & X_{ij,ij} \leq A_{ij}^2 \\ & \text{( additional constraints)} \end{aligned}$$

i.e. it bounds smallest  $R$  for which

$$A = \sum_{i=1}^R v_i v_i^T \quad v_i \geq 0.$$

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Strict feasibility fails if any  $A_{ij}$  is zero!

## Example: strict feasibility can fail in SDP-based tests of polynomial non-negativity.

Let  $p(x)$  be a vector of polynomials. Then, the polynomial  $f(x)$  is a *sum-of-squares* if there exists  $Q$  that solves:

Find  $Q \in \mathbb{S}_+^n$

subject to  $\underbrace{f(x) = p(x)^T Q p(x)}_{\text{Linear constraints}}$

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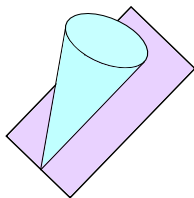
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Strict feasibility fails if  $p(x) \neq 0$  at roots of  $f(x)$ .



# If strict feasibility fails, SDPs can be simplified.

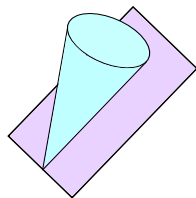


Find  
subject to

$$x_1, x_2, x_3, x_4 \in \mathbb{R}$$

$$X = \begin{pmatrix} x_1 & 0 & 0 & 0 \\ 0 & -x_1 & x_2 & 0 \\ 0 & x_2 & x_2 + x_3 & 0 \\ 0 & 0 & 0 & x_4 \end{pmatrix} \in \mathbb{S}_+^4$$

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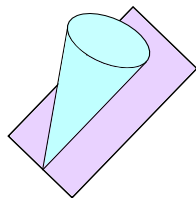


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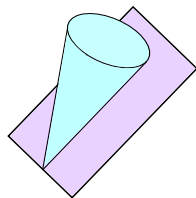
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Equivalent reformulation:

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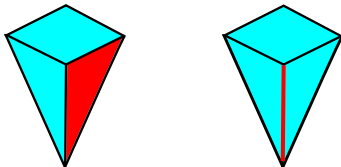
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If strict feasibility fails, such a reformulation *always* exists.

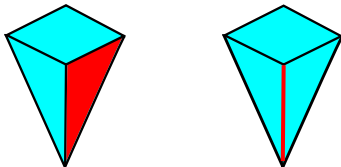
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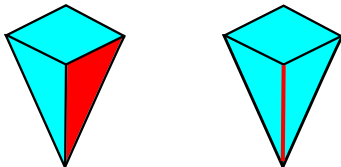


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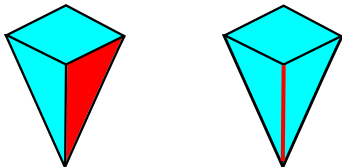
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For  $X \in \mathbb{S}_+^n$ ,  
 $\mathcal{F}_{\text{null } X} = X^\perp \cap \mathbb{S}_+^n$ .



# Faces can be parametrized using smaller PSD cones, which yields smaller SDPs.

- Fix  $U \in \mathbb{R}^{n \times d}$ . The following holds:

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How do you find a face containing feasible set?

# Facial reduction is technique for finding a face.

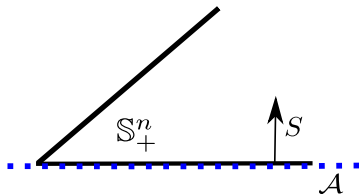
## Approaches:

- Borwein and Wolkowicz '81. Original algorithm.
- Ramana '97. Generalized SDP dual.
- Pataki '13. Simplifies '81, generalizes '97 to other cones.
- Waki and Muramatsu '13. Simplifies '81.
- Cheung and Wolkowicz '13. Numerical stability.
- Other application specific methods (e.g. Krislock et al. '10)

# Finding faces is a search problem over the dual cone.

- Let  $\mathcal{A}$  denote solutions to  $A_i \cdot X = b_i$  and let  $S$  solve:

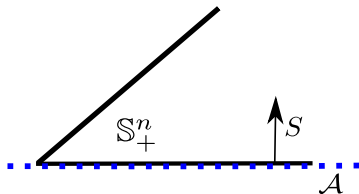
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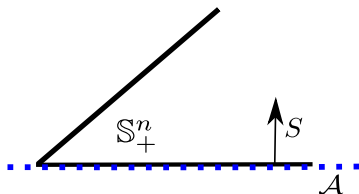


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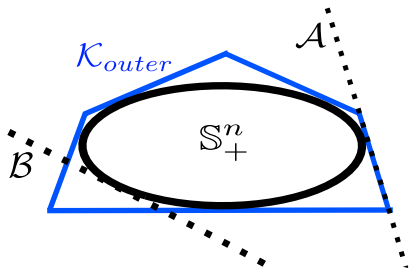


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Finding a face is an SDP!

# Our approach: simplify search by approximating $\mathbb{S}_+^n$ .

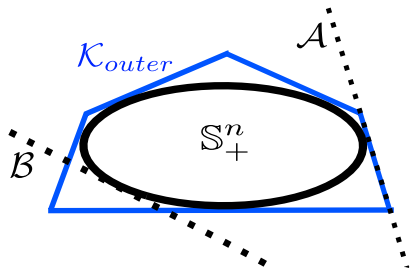
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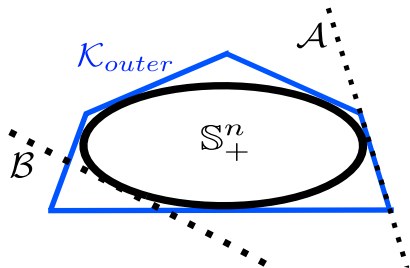


we find a face by solving easier optimization problem—e.g. an LP or SOCP:

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- Since  $\mathcal{K}_{outer}^* \subseteq (\mathbb{S}_+^n)^*$ , the set  $\mathbb{S}_+^n \cap S^\perp$  is a face of  $\mathbb{S}_+^n$ .

Interpretation: for polyhedral approximations, we find a face by identifying always-active constraints.

- Polyhedral  $\mathcal{K}_{outer}$  yields LP relaxation of SDP:

$$\begin{array}{ll} \text{minimize} & C \cdot X \\ \text{subject to} & A_j \cdot X = b_j \quad \text{i.e. } X \in \mathcal{A} \\ & \del{X \in \mathbb{S}_+^n} \\ & v_j^T X v_j \geq 0 \quad \forall j \in \mathcal{I}, \quad \text{i.e. } X \in \mathcal{K}_{outer} \end{array}$$

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- These inequalities identify a face of  $\mathbb{S}_+^n$

$$\mathcal{A} \cap \mathbb{S}_+^n \subseteq \mathbb{S}_+^n \cap \left( \sum_{k \in \mathcal{I}_{act}} v_k v_k^T \right)^\perp$$

# Example choices for PSD approximation.

Choices for  $\mathcal{K}_{outer}$  (in terms of its dual cone  $\mathcal{K}_{outer}^*$ ):

$\mathcal{K}_{outer}^*$	Search	Size
Non-negative diagonal	LP	$O(n)$
Diagonally-dominant	LP	$O(n^2)$
Scaled diagonally-dominant	SOCP	$O(n^2)$
Factor width- $k$	SDP ( $k \times k$ )	$O(\binom{n}{k})$

Can choose  $\mathcal{K}_{outer}$  to

- set pre-processing effort,
- enable use of *exact arithmetic*,
- ensure reformulation preserves sparsity.

# Sparsity of reformulation is sensitive to chosen approximation.

To reformulate the SDP over  $\mathbb{S}_+^n \cap \mathcal{S}^\perp$ , one applies  $U^T(\cdot)U$  to problem data, where  $\text{range } U = \text{null } S$ :

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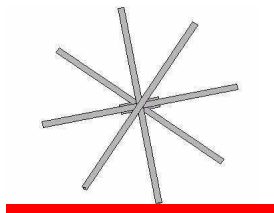
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For  $S \in \mathcal{K}_{outer}^*$ ,

$\mathcal{K}_{outer}^*$	$U^T(\cdot)U$
Non-negative diagonal	deletes rows/cols
Diagonally-dominant (rank one)	replaces two rows/cols with their sum/difference
Scaled diagonally-dominant (rank one)	replaces two rows/cols with a linear combination

## Example #1 - SDP from Posa, Tedrake '13.

- Lyapunov analysis of *rimless wheel*, a simple walking model and hybrid system.



- Problem has 13000 variables and takes 105s to solve. With reductions...

$\mathcal{K}_{outer}^*$	Num. Vars.	Find Face (sec.)	Solve (sec.)
Diagonal	4500	.1	3.70
Diag. Dom.,	2300	.5	1.1

## Example #2 - SDPs from Boyd, Mueller, et al. '12.

- SDP-based lower bounds of 4 optimal controllers.

	Before	After	Find face
1	$\mathbb{S}_+^{90} \times 100$	$\mathbb{S}_+^{60} \times 100$	3 sec
2	$\mathbb{S}_+^{120} \times 100$	$\mathbb{S}_+^{60} \times 100$	4 sec
3	$\mathbb{S}_+^{120} \times 100$	$\mathbb{S}_+^{60} \times 100$	5 sec
4	$\mathbb{S}_+^{150} \times 100$	$\mathbb{S}_+^{60} \times 100$	7 sec

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- Solve times (sec)

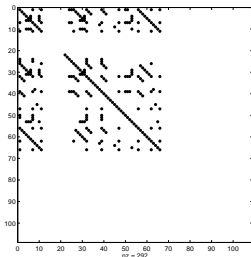
	Before (SeDuMi)	After (SeDuMi)	Before (Mosek)	After (Mosek)
1	949	727	246	158
2	795	593	281	151
3	617	507	230	189
4	1270	648	234	170

$\mathcal{K}_{outer}^*$  is set of non-negative diagonal matrices.

# Simple approximations identify "trivial degeneracy"—this is the job of a pre-processor.

- In previous examples, strict feasibility failed for "trivial" reason.

$$\underbrace{\begin{pmatrix} 3x_1 & * & \cdots \\ * & -x_1 & \cdots \\ \vdots & \vdots & \ddots \end{pmatrix}}_{\text{example constraint}} \in \mathbb{S}_+^n$$



imposed sparsity

- Identifying this structure is "due diligence"—analogous to removing columns of zeros from  $Ax = b$ .

# Facial reduction also improves solution accuracy.

Considering the following SDP:

$$\text{Find } x_{ij} \text{ s.t. } \begin{pmatrix} 100 & x_{12} & x_{13} & x_{14} & x_{15} \\ x_{12} & x_{22} & x_{23} & x_{24} & x_{25} \\ x_{13} & x_{23} & x_{33} & x_{34} & x_{35} \\ x_{14} & x_{24} & x_{34} & x_{44} & x_{45} \\ x_{15} & x_{25} & x_{35} & x_{45} & x_{55} \end{pmatrix} \in \mathbb{S}_+^5$$
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$$\begin{aligned} \sum \text{red} &= 0 \\ \sum \text{cyan} &= 0 \\ \sum \text{blue} &= 0 \\ \sum \text{mag.} &= 0 \end{aligned}$$

- It has a unique solution:

$$X^* = \begin{pmatrix} 100 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}.$$

# Facial reduction also improves solution accuracy.

Considering the following SDP:

$$\text{Find } x_{ij} \text{ s.t. } \begin{pmatrix} 100 & x_{12} & x_{13} & x_{14} & x_{15} \\ x_{12} & x_{22} & x_{23} & x_{24} & x_{25} \\ x_{13} & x_{23} & x_{33} & x_{34} & x_{35} \\ x_{14} & x_{24} & x_{34} & x_{44} & x_{45} \\ x_{15} & x_{25} & x_{35} & x_{45} & x_{55} \end{pmatrix} \in \mathbb{S}_+^5$$
$$\begin{aligned} \sum \text{red} &= 0 \\ \sum \text{cyan} &= 0 \\ \sum \text{blue} &= 0 \\ \sum \text{mag.} &= 0 \end{aligned}$$

- It has a unique solution:

$$X^* = \begin{pmatrix} 100 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}.$$

- Facial reduction converts to a  $1 \times 1$  SDP, easily solved.



Without facial reduction, error is large even though primal residual is small.

Solution found by solver (no reductions):

$$X = \begin{pmatrix} 100.000 & -0.0000 & -0.0585 & -0.0000 & 0.0000 \\ -0.0000 & 0.0000 & 0.0000 & 0.0000 & -0.0000 \\ -0.0585 & 0.0000 & 0.0001 & 0.0000 & -0.0000 \\ -0.0000 & 0.0000 & 0.0000 & 0.1171 & -0.1916 \\ 0.0000 & -0.0000 & -0.0000 & -0.1916 & 0.3832 \end{pmatrix}$$

$A(X) = b$ :

$$\sum \text{red} = 0$$

$$\sum \text{cyan} = 0$$

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Residuals:

$$\begin{aligned} \|A(X) - b\| &= 4.54 \cdot 10^{-9} \\ \lambda_{\min}(X) &= 2.98 \cdot 10^{-10} \end{aligned}$$

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True error:

$$\|X - X^*\| = \mathbf{0.4907}$$

Without facial reduction, residuals can be (arbitrarily) small even if problem is infeasible.

Solution found by solver for perturbed, **infeasible** problem:

$$X = \begin{pmatrix} 100.000 & -0.0000 & -0.3044 & -0.0000 & 0.0000 \\ -0.0000 & 0.0000 & 0.0000 & 0.0004 & -0.0005 \\ -0.3044 & 0.0000 & 0.0010 & 0.0000 & -0.0000 \\ -0.0000 & 0.0004 & 0.0000 & 0.6088 & -0.6963 \\ 0.0000 & -0.0005 & -0.0000 & -0.6963 & 0.8926 \end{pmatrix}$$

$A(X) = b$ :

Residuals:

$$\sum \text{red} = 0$$

$$\sum \text{cyan} = 0$$

$$\sum \text{blue} = 0$$

$$\underbrace{\sum \text{mag.}}_{\text{perturbed}} = -.5$$

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Residuals:

$$\|A(X) - b\| = 7.54 \cdot 10^{-7}$$

$$\lambda_{\min}(X) = 4.82 \cdot 10^{-8}$$

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Residuals:

$$\|A(X) - b\| = 7.54 \cdot 10^{-7}$$

$$\lambda_{\min}(X) = 4.82 \cdot 10^{-8}$$

True error:

$$\|X - X^*\| = \text{undefined}$$

## Part II: Dual solution recovery.

Facial reduction *restricts* the primal and *relaxes* the dual:

$$\begin{array}{ll} \text{minimize} & C \cdot X \\ \text{subject to} & A_i \cdot X = b_i \\ & \del{X \in \mathbb{S}_+^n} \\ & X \in \mathbb{S}_+^n \cap \mathcal{S}^\perp \end{array}$$

$$\begin{array}{ll} \text{maximize} & b^T y \\ \text{subject to} & \del{C - \sum_i y_i A_i \in \mathbb{S}_+^n} \\ & C - \sum_i y_i A_i \in \overline{\mathbb{S}_+^n + \text{span } \mathcal{S}} \end{array}$$

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Solution recovery: (using fact  $S = \sum_i d_i A_i$ ,  $b^T d = 0$ ):

Find  $\alpha$  such that  $C - \sum_i y_i A_i + \alpha S \in \mathbb{S}_+^n$



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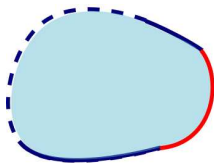
Solution recovery: (using fact  $\mathcal{S} = \sum_i d_i A_i$ ,  $b^T d = 0$ ):

Find  $\alpha$  such that  $C - \sum_i y_i A_i + \alpha \mathcal{S} \in \mathbb{S}_+^n$

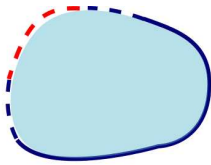
Is dual solution recovery possible? Equivalent to asking:

Is  $C - \sum_i y_i A_i$  in  $\mathbb{S}_+^n + \text{span } \mathcal{S}$ ?

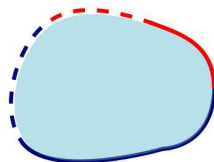
Is dual recovery possible? There are three possibilities.



Yes.



No (duality gap).



Maybe.

The set  $\mathbb{S}_+^n + \text{span } S$  and set of **optimal slacks**,  $C - \sum_i y_i A_i$ .

# Can determine if recovery will succeed by comparing nullspaces.

Pick orthogonal  $(U, V)$  satisfying  $\text{range } V = \text{range } S$  and change coordinates:

$$\begin{pmatrix} W_{11} & W_{21}^T \\ W_{21} & W_{22} \end{pmatrix} := (U, V)^T (C - \sum_i y_i A_i) (U, V)$$

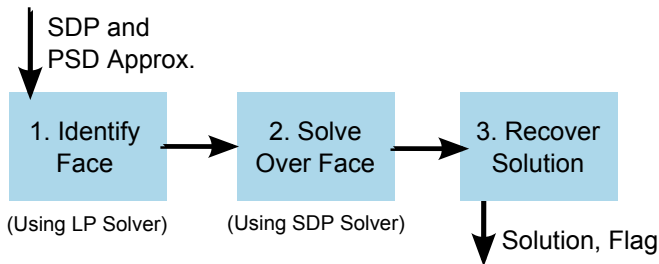
The following holds:

$$C - \sum_i y_i A_i \in \overline{\mathbb{S}_+^n + \text{span } S} \Leftrightarrow W_{11} \in \mathbb{S}_+^d$$

$$C - \sum_i y_i A_i \in \mathbb{S}_+^n + \text{span } S \Leftrightarrow W_{11} \in \mathbb{S}_+^d, \underbrace{\text{null } W_{11} \subseteq \text{null } W_{21}}_{\text{Recovery succeeds.}}$$

# Part III: `frrlib` is a MATLAB-based tool implementing these ideas.

Basic flow:



Inputs:

- 1 SDP primal-dual pair
- 2 PSD approximation (e.g non-negative diagonal matrices)

Outputs:

- 1 Solution to primal-dual pair
- 2 Flag indicating successful dual recovery

# Using `frlib` (direct interface).

Calling directly using diagonal ('d') approximations:

```
prg = frlibPrg(A,b,c,K);
prgR = prg.ReducePrimal('d');
[xR,yR] = sedumi(prgR.A, prgR.b, ...
                prgR.c, prgR.K);
[x,y,dual_recovered] = prgR.Recover(xR,yR);
```

What do these functions do?

- `frlibPrg`: reads in SDP in SeDuMi format  $A$   $b$   $c$   $K$
- `ReducePrimal`: finds a face by solving LPs.
- `Recover`: converts to original coordinates, attempts dual recovery.

To use, specify as solver and set options in YALMIP script:

```
sdpvar x y z
p = 12+y^2-2*x^3*y+2*y*z^2+x^6-2*x^3*z^2+z^4...
    +x^2*y^2;
ops = sdpsettings('solver','frlib');
ops = sdpsettings(ops,'frlib.approx','dd');
[sol] = solvesos(sos(p),[],ops);
```

# Using `frlib` via YALMIP—a parser by Johan Löfberg:

To use, specify as solver and set options in YALMIP script:

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ops = sdpsettings(ops,'frlib.approx','dd');
[sol] = solvesos(sos(p),[],ops);
```

Produces output:

```
-----
frlib: reductions found!
-----
```

```
Dim PSD constraint(s) (original):  7 2
Dim PSD constraint(s) (reduced):    3 0
```

- Facial reduction-based pre-processing allowing you to specify pre-processing effort.
- Dual solution recovery: not always possible!
- Software/paper:

`www.github.com/frankpermenter/frlib`

`http://arxiv.org/abs/1408.4685`